

09/26/2002

	L #	Hits	Search Text	Type	DBs	Time Stamp
1	L1	2	5704836.pn.	BRS	USPA T; US-P GPUB EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:55
2	L2	1349	(345/156).cc1s.	BRS	USPA T; US-P GPUB EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:54
3	L3	267	463/36.cc1s.	BRS	USPA T; US-P GPUB EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:55

L #	Hits	Search Text	Type	DBs	Time Stamp
4	L4 8795	video near game	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:55
5	L5 16097	body near movement	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:56
6	L6 22609	arm near movement	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 07:56

L #	Hits	Search Text	Type	Dbs	Time Stamp
7	L7 8671	foreground and background	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/29 07:57
8	L8 565	isolation and 7	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/29 07:57
9	L9 7573	capture near image	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/29 07:59

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10	L11	0	(2 or 3) and 10	BRS	USPA T; US-P GPUB ' EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 08:00
11	L10	48	(5 or 6) and 9	BRS	USPA T; US-P GPUB ' EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 08:03
12	L12	73	(5 or 6) and 4	BRS	USPA T; US-P GPUB ' EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 08:03

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13	L13	1587	2 or 3	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 08:03
14	L14	10	12 and 13	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB	2002/09/2 9 08:03

	Document ID	1	Issue Date	Pages	Title	Current OR	Current XRef
1	US 20020036617 A1	<input type="checkbox"/>	20020328	85	NOVEL MAN MACHINE INTERFACES AND APPLICATIONS	345/156	
2	US 6256011 B1	<input type="checkbox"/>	20010703	20	Multi-function control device with force feedback	345/157	345/156; 345/167
3	US 6183365 B1	<input type="checkbox"/>	20010206	26	Movement measuring device, electronic game machine including movement measuring device, and method of playing game machine	463/36	273/148B; 273/148R; 463/1; 463/8
4	US 6128004 A	<input type="checkbox"/>	20001003	15	Virtual reality glove system with fabric conductors	345/158	345/156
5	US 5913727 A	<input type="checkbox"/>	19990622	10	Interactive movement and contact simulation game	463/39	345/156; 345/158; 463/32; 463/40; 463/8
6	US 5860861 A	<input type="checkbox"/>	19990119	17	Riding board game controller	463/36	273/148B
7	US 5704836 A	<input type="checkbox"/>	19980106	35	Motion-based command generation technology	463/36	250/221; 345/156
8	US 5116051 A	<input type="checkbox"/>	19920526	11	Strain gauge pressure-sensitive video game control	463/36	434/62; 434/64; 434/65; 434/69; 434/71

	Document ID	1	Issue Date	Pages	Title	Current OR	Current XRef
9	US 5054771 A	<input type="checkbox"/>	19911008	7	Computer-interactive game machine with swing-action	463/36	434/247; 434/392; 463/47; 482/112; 482/5; 482/8; 482/902; 601/24; 601/27
10	US 4711447 A	<input type="checkbox"/>	19871208	7	Exercise apparatus for use with video game	463/37	463/36; 463/48; 482/63; 482/7; 482/902

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3	L3	267	463/36.ccls.	BRS	USPA T; US-P GPUB /EPO; JPO; DERW ENT; IBM_ TDB

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14	L14	10	12 and 13	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB
15	L15	5547	motion near detection	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB

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16	L16 3828	translation near movement	BRS	USPA T; US-P GPUB / EPO; JPO; DERW ENT; IBM_ TDB
17	L17 13312	rotation near movement	BRS	USPA T; US-P GPUB / EPO; JPO; DERW ENT; IBM_ TDB
18	L18 79799	rotational near movement	BRS	USPA T; US-P GPUB / EPO; JPO; DERW ENT; IBM_ TDB

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19	L19	10891	translational near movement	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB
20	L20	27	15 and 19	BRS	USPA T; US-P GPUB ; EPO; JPO; DERW ENT; IBM_ TDB